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LANDSCAPE PARADIGMS IN PHYSICS AND BIOLOGY

LANDSCAPES AND MOLECULAR EVOLUTION

Peter SCHUSTER*
Santa Fe Institute, Santa Fe, New Mexico 87501, USA,
Institut für Molekulare Biotechnologie, D-07708 Jena, Germany, and
Institut für Theoretische Chemie der Universität Wien, A-1090 Wien, Austria

Evolution of RNA molecules *in vitro* is visualized as a hill-climbing process on a fitness landscape that can be derived from molecular properties and functions. The optimization process is shaped by a high degree of redundance in sequence-to-structure mappings: there are many more sequences than structures and sequences folding into the same structure are (almost) randomly distributed in sequence space. Two consequences of this redundance are important for evolution: **shape space covering** by small connected regions in sequence space and the existence of extended **neutral networks**. Both results together explain how nature can fast and efficiently find solutions to complex optimization problems by trial and error while the number of possible genotypes exceeds all imagination. In the presence of neutral networks populations avoid being caught in evolutionary traps and eventually reach the global optimum through a composite dynamics of adaptive walks **and** random drift. Results derived from mathematical analysis are confronted with the results of computer simulation and available experimental data.

1. Evolution and landscapes

Sewall Wright [72] created the metaphor of hill-climbing on a fitness landscape for Darwinian evolution. Optimization then corresponds to an adaptive walk, i.e., to a process that allows to choose the direction for the next step at random from all directions along which fitness does not decrease. Stationary states of populations correspond to local optima of the fitness landscape. Evolution is seen as a series of transitions between optima with increasing fitness values. Wright's metaphor saw a recent revival when sufficiently simple models of fitness landscapes became available [1, 41]. These models are based on spin glass theory [63, 66] or closely related to it like Kauffman's Nk model [42]. Evolution of RNA molecules has been studied by more realistic models that deal explicitly with molecular structures obtained from folding RNA sequences [23, 24]. Fitness values serving as input parameters for evolutionary dynamics were derived through evaluation of the structures. The complexity of RNA fitness landscapes originates from conflicting consequences of structural changes that are reminiscent of "frustration" in the theory of spin glasses [2]. Fitness in the Darwinian sense means numerous progeny. Large fitness values can be achieved by high replication rate or

*Correspondence should be sent to: Institut für Molekulare Biotechnologie, PF 100813, D-07708 Jena, Germany. E-Mail: pks@imb-jena.de, Phone: +49 (3641) 65 6444, Fax: +49 (3641) 65 6446

longevity, i.e., small degradation rate. Structures that are optimal for replication in the RNA model are also easily degraded and hence there is no simple optimal solution with high replication and low degradation rate.

Biological evolution is a highly sophisticated dynamical phenomenon, and its complexity is often confusing. For the purpose of analysis and better understanding it is partitioned into the three simpler processes shown in figure 1 [56]: population dynamics, (population) support dynamics and genotype-phenotype mapping. The three processes are properly visualized in three abstract metric spaces:
(1) the *concentration space* of biochemical reaction kinetics,
(2) the *sequence space* of polynucleotide sequences, and
(3) the *shape space* of biopolymer structures.
Kinetics of chemical reactions or changes in populations are recorded in concentration space, the conventional space of chemical reaction kinetics. It was formalized and put into precise mathematical terms by Martin Feinberg [19]. Variables count numbers of particles, molecules, virions, cells or organisms, for example, and display their changes over time. A population of N individuals distributed over m variants is denoted by $\mathbf{x} = (x_1, x_2, \ldots, x_m)$ with $\sum_{i=1}^{m} x_i = N$. Population dynamics is commonly described by differential equations,

$$\frac{\mathrm{d}\mathbf{x}}{\mathrm{d}t} \;=\; \dot{\mathbf{x}} \;=\; \mathbf{f}(\mathbf{x})\,; \quad \mathbf{f}(\mathbf{x}) = \Big(f_1(\mathbf{x}), f_2(\mathbf{x}), \ldots, f_m(\mathbf{x})\Big)\,, \tag{1}$$

by difference equations in case of synchronized generations or by a stochastic process in case of small particle numbers. Concentration space is restricted to the classes of genotypes actually present. When a mutant is produced, a new variable appears in concentration space; when a variant dies out, the corresponding variable disappears. The number of variables (m) matches the number of currently existing genotype classes. As a well known example we mention the selection mutation equation for asexually reproducing individuals introduced by Eigen [13]:

$$\frac{\mathrm{d}x_i}{\mathrm{d}t} \;=\; x_i\,\Big(k_i Q_{ii} - d_i - \Phi(\mathbf{x})\Big) \;+\; \sum_{j \neq i} k_j Q_{ji} x_j \;; \quad i = 1, 2, \ldots, m \tag{2}$$

Replication and degradation rate constants are denoted by k_i and d_i, respectively, replication accuracies and mutation frequencies are contained in the (bistochastic) matrix $\mathbf{Q} \doteq \{Q_{ij}\}$ ($\sum_{j=1}^{m} Q_{ij} = 1$, $\sum_{i=1}^{m} Q_{ij} = 1$), and $\Phi(\mathbf{x}) = \sum_{i=1}^{m}(k_i - d_i)x_i = \sum_{i=1}^{m} e_i x_i$ is the mean excess production of the population. Population variables are assumed to be normalized and thus the physically meaningful range of variables is confined to the concentration simplex: $S_m \doteq \big\{x_i \geq 0 \,\forall\, i = 1, \ldots, m;\ \sum_{i=1}^{m} x_i = 1\big\}$.

The sequence space is a metric point space $(\mathcal{S}; h)$ containing all possible κ^n genotypes of given chain length n. By κ we denote the size of the polynucleotide alphabet (**AUGC**:

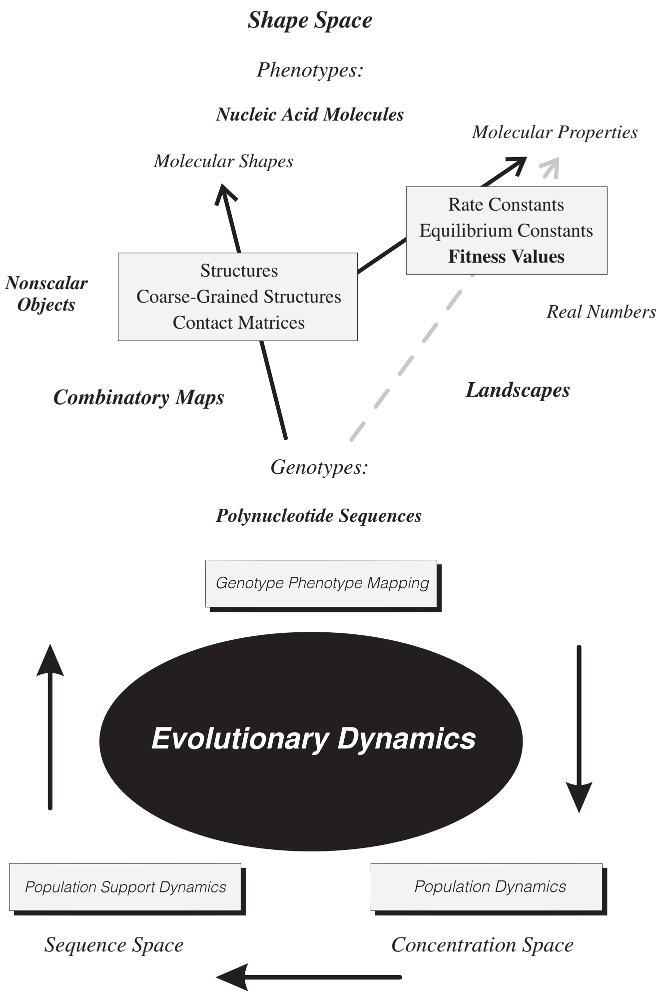

Figure 1: Evolutionary dynamics. *In vitro* evolution of biomolecules is partitioned into three simpler processes: (i) population dynamics, (ii) population support dynamics, and (iii) genotype-phenotype mapping. Population dynamics is tantamount to chemical reaction kinetics of replication, mutation and selection. Population support dynamics describes the migration of populations in the space of genotypes (see section 6). Genotype-phenotype mapping unfolds biological information stored in polynucleotide sequences. Two classes of mappings are distinguished: combinatory maps from one genotype space into another vector space or another space of non-scalar objects and landscapes that map genotype space into the real numbers. In molecular evolution landscapes provide rate constants, equilibrium constants and other more complex scalar properties of phenotypes, fitness values for example. These landscapes are commonly constructed in two steps: (i) a mapping of polynucleotide sequences into molecular structures and (ii) an evolution of structures to yield the (scalar) molecular properties.

$\kappa = 4$, and **GC**: $\kappa = 2$). Distances in sequence space are expressed by the minimum number of single nucleotide exchanges or point mutations converting one sequence into another. This distance, called Hamming distance h [27], induces a metric in sequence space. Connecting all pairs of binary sequences of chain length n with Hamming distance one by straight lines one obtains a hypercube of dimension n. Figure 2 shows how the sequence space in the four letter alphabet can be related to the corresponding binary sequence space. The notion of sequence space is useful for modeling mutation frequencies because genotypes are grouped according to error classes. The uniform error rate model [15, 16], for example, allows to express all mutation rates in terms of only one tunable parameter, the single digit accuracy q (or the error rate $p = 1 - q$), the chain length n and the Hamming distance between template and mutant h_{ij}:

$$Q_{ij} \;=\; q^n \left(\frac{1-q}{q}\right)^{h_{ij}} \;=\; q^n \left(\frac{p}{1-p}\right)^{h_{ij}} \; . \tag{3}$$

Here the accuracy of replication ($Q_{ii} = q^n$) is independent of the nucleotide sequence.

The shape space contains all phenotypes that are formed by processing genotypes in a given context. In molecular evolution phenotypes are tantamount to spatial structures of biopolymers [65]. Meaningful notions of structure, however, depend on the context: successful descriptions of active sites of enzymes (or ribozymes) or specific binding sites for regulatory elements on DNA, for example, require high precision at atomic resolution as provided by x-ray crystallography whereas studies on phylogenetic conservation of structures can be done much better on the coarse-grained level of *ribbon* diagrams. Some levels of coarse-graining, secondary structures of RNA molecules, for example, are not only of physical relevance but also suitable for mathematical modeling. We assume that phenotypes are elements of some metric space $(\mathcal{Y};\eta)$. In other words, the existence of a distance, η, measuring the relatedness of phenotypes is postulated (although it is not explicitly required for most applications).

The assignment of fitness values to individual genotypes is done in two separate steps (several models, Kauffman's Nk model [42] for example, omit the consideration of a phenotype and assign fitness values directly to genotypes):

$$\boldsymbol{genotype} \;\Longrightarrow\; \boldsymbol{phenotype} \;\Longrightarrow\; \mathbf{fitness}\,.$$

The first step, genotype-phenotype mapping, maps one vector space onto another non-scalar space

$$\Sigma : \quad \big(\mathcal{S};h\big) \;\Longrightarrow\; \big(\mathcal{Y};\eta\big) \;, \tag{4}$$

and has been characterized as a combinatory map [21, 22] in order to indicate that it is no proper landscape. Fitness values are functions of the evolutionarily relevant properties of phenotypes and a fitness landscape, accordingly, is a mapping from shape space into the real numbers (fig.1):

$$\Lambda : \quad \big(\mathcal{Y};\eta\big) \;\Longrightarrow\; \mathbb{R}_1 \; . \tag{5}$$

The term "landscape" in this general sense will be used here for a mapping from sequence space into the real numbers irrespectively of its meaning for evolutionary dynamics [60].